INDIVIDUAL ASSIGNMENT REFERENCE 1 OF 2

Why Open the Rules

Name _____ Class / section _____

Use this sheet as a reference or, if your instructor permits, to record the same responses outside the game. Do not write the answers twice. Follow the assigned mode and country scope in the activity. Reuse this page for each assigned country when recording on paper.

Country

First decision

Record your advice and why. Who might respond, and what could they gain or lose? Use a documented detail from an evidence card; add its label if you can. Separate that fact from the response you predict.

Advice and prediction

Second decision

Choose advice for the new situation in the game. Written notes are optional. If you add notes, name who could gain or lose and separate a documented fact from the response you predict.

Advice and optional notes

Reconsider after the historical record and check

Follow the country-specific revision prompt in the game. Quote or restate one earlier claim and say whether you would keep it, change it or leave it uncertain. If you wrote no prediction, use an expectation behind your advice.

Name a historical person or group, their action and the rule or problem that changed. Explain how a possible gain or loss could have shaped that action. Use one documented detail and distinguish what it establishes from what you infer.

Use the historical number to test the same claim. Say what it counts and who or what is included in the total. Explain one conclusion about your claim that it cannot show, and why.

Explanation and reconsideration

This sheet adds no written task. Explore and Practice writing is optional. In Class, the game displays the required writing for your assigned countries. Created by Yoav Duman.

INDIVIDUAL ASSIGNMENT REFERENCE 2 OF 2

The final file

Name _____ Class / section _____

Compare any two completed historical countries

For each country, explain how TWO factors could have worked together to change an actor’s choice and a concrete political rule or problem. Use one specific historical detail for each. Explain one similarity or difference and one uncertain link. Distinguish documented facts from imagined responses wherever you use them.

Comparison

Prediction for invented Orvessa before feedback

Use the given facts and advice choices in the game. State your priority, the actor whose choice it could change and why. Keep the given Orvessa facts, documented historical facts and predicted responses separate.

Use one specific detail from each of ANY TWO completed historical countries. A contrast counts: explain why a mechanism fits or does not fit when every parliamentary seat is already open. Name one risk or task your plan leaves unresolved.

Advice and prediction

Reconsider one claim after feedback

Quote or restate ONE claim from your original prediction. If you wrote no prediction, name an expectation behind your advice. Explain why you would keep it, change it or leave it uncertain, using historical evidence, a relevant difference or evidence you still need. For that same claim, identify an actor who could refuse your plan and one finding that would change your priority.

Reflection

A modeled response is a possibility, not new historical evidence. These are the same final-file tasks as in the game. Submit the report or this alternative response record only as your instructor directs; the game does not submit it automatically.